



Dog Park Guardian

Project Goal:

Improve communication and education with dog owners and report dog park maintenance issues.

Project Coordinator:

Angela Mens-Eastman, Recreation Services Supervisor / 651-748-2500 / angela.mens-eastman@co.ramsey.mn.us

Location:

Battle Creek, Woodview, Otter Lake, and Rice Creek Dog Park

Tasks:

1. Complete volunteer application and interview with Volunteer Coordinator.
2. Help identify and report dog park maintenance issues.
3. Make suggestions and recommendations for dog park improvements.
4. Identify inappropriate use and report to department staff or law enforcement.

Qualifications and Project Requirements:

1. Adult 18 years or older and dog park user.
2. Volunteers must wear gloves and shoes when picking up trash and for special projects.
3. Review any safety procedures and instructions before each cleanup and alert participants of the hazards and precautions of maintenance projects.
4. Arrange to obtain the provided supplies and directions from department staff.

Project Restrictions:

1. Power tools, equipment or machinery is not permitted.
2. Do not repair or attempt to repair County-owned property (i.e. gates, fences, picnic tables, etc.). Report necessary repairs to department staff.
3. Do not pick up anything that is too heavy for one individual. Report large items (i.e. tires, appliances, barrels, etc.) to department staff.

Time Commitment:

This project is designed for a two - year commitment.

Training Plan:

The volunteer or group representative will meet with the project coordinator to discuss dog park selection, required tasks, and optional tasks. A site visit will be conducted. Additional training will be provided to the volunteer group as needed.

Ramsey County Parks and Recreation will provide:

1. Trash bags and technical assistance, if requested.
2. Removal of collected trash and debris.
3. Permit letter to conduct the work.

Volunteers will provide:

1. Travel arrangements and costs to and from the volunteer location.
2. Clothing appropriate for the project.
3. Snacks, meals, or beverages during the project.